

# Complexity of Monomial Prediction in Cryptography and Machine Learning

Joint work with Pranjal Dutta (NUS) and Santanu Sarkar (IIT Madras).

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## **Monomial Prediction Problem**

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- ❑ Knowing the **coefficients** may lead to an attack.
- ❑ **Cube attacks** can detect non-randomness if there are monomials missing.
- ❑ Why PGCs? These are representations of multivariate probability generating polynomials (PGPs), which capture many tractable probabilistic models in machine learning.

## Probability Generating Polynomials

Let  $\Pr$  be a probability distribution over binary random variables  $X_1, X_2, \dots, X_n$ , then the probability generating polynomial for the distribution is defined as

$$g(x_1, \dots, x_n) = \sum_{S \subseteq \{1, \dots, n\}} \Pr[X^S] \cdot x^S$$

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- ❑ Cube testers can be used to decide existence of a monomial, but too expensive.
- ❑ [Hu et al., 2020] presented **monomial trail** concept which decides when a monomial exists in such composition of functions.

## Definitions

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## $\oplus P$ Class

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One can think of  $\oplus$  as  $\#P$  problems (mod 2).

## **Hardness result**

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## Theorem: Hardness of monomial prediction

Given a composition of **quadratic** (/PGP) functions  $f$  and a monomial  $m$ , deciding whether  $(f, m) \in L$  is  $\oplus\mathbf{P}$ -complete ( $\#\mathbf{P}$ -complete).

## Proof sketch: Hamiltonian problem

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We will show **Odd Hamiltonian Cycle**  $\leq_p L$ .

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## Proof sketch: The polynomials

$$(g_0(\mathbf{x}, \mathbf{y}, \mathbf{z}))_k := \begin{cases} x_{i,j}, & \text{when } k \leq n^2, \text{ where } k - 1 = (i - 1) + n(j - 1), \\ y_i \cdot z_j, & \text{when } n^2 < k \leq 2n^2, \text{ where } k - 1 - n^2 = (i - 1) + n(j - 1). \end{cases}$$

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$$(g_1(\mathbf{w}, \mathbf{s}))_k := \begin{cases} w_{i,j} \cdot s_{i,j}, & \text{when } k \leq n^2, \text{ where } k - 1 = (i - 1) + n(j - 1), \\ (g_1(\mathbf{w}, \mathbf{s}))_{k-n^2}, & \text{when } n^2 < k \leq 2n^2. \end{cases}$$

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For any  $\ell \geq 1$ ,

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For  $\ell > 1$ , observe that  $g_\ell$  is an identity map in the last  $n^2$  coordinates.

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For any  $\ell \geq 2$  and  $k \in [n^2]$ ,

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## **Ascon and new zero sum distinguishers**

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- ❑ Ascon is a permutation-based family of authenticated encryption with associated data algorithms (AEAD).

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- ❑ It is the first choice for lightweight applications in the CAESAR competition and the NIST lightweight cryptography standardization.
- ❑ The core permutation  $p$  of Ascon is based on substitution permutation network (SPN) design paradigm.
- ❑ It operates on a 320-bit state arranged into five 64-bit words and is defined as  $p : p_L \circ p_S \circ p_C$ .

**Addition of constants ( $p_C$ ).** We add an 8-bit constant to the bits 56,  $\dots$ , 63 of word  $X_2$  at each round.

**Substitution layer ( $\rho_S$ ).** We apply a 5-bit Sbox on each of the 64 columns. Let  $(x_0, x_1, x_2, x_3, x_4)$  and  $(y_0, y_1, y_2, y_3, y_4)$  denote the input and output of the Sbox, respectively.

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$$\begin{cases} y_0 = x_4x_1 + x_3 + x_2x_1 + x_2 + x_1x_0 + x_1 + x_0 \\ y_1 = x_4 + x_3x_2 + x_3x_1 + x_3 + x_2x_1 + x_2 + x_1 + x_0 \\ y_2 = x_4x_3 + x_4 + x_2 + x_1 + 1 \\ y_3 = x_4x_0 + x_4 + x_3x_0 + x_3 + x_2 + x_1 + x_0 \\ y_4 = x_4x_1 + x_4 + x_3 + x_1x_0 + x_1 \end{cases} \quad (1)$$



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$$\left\{ \begin{array}{l} X_0 \leftarrow \Sigma_0(Y_0) = Y_0 + (Y_0 \ggg 19) + (Y_0 \ggg 28) \\ X_1 \leftarrow \Sigma_1(Y_1) = Y_1 + (Y_1 \ggg 61) + (Y_1 \ggg 39) \\ X_2 \leftarrow \Sigma_2(Y_2) = Y_2 + (Y_2 \ggg 1) + (Y_2 \ggg 6) \\ X_3 \leftarrow \Sigma_3(Y_3) = Y_3 + (Y_3 \ggg 10) + (Y_3 \ggg 17) \\ X_4 \leftarrow \Sigma_4(Y_4) = Y_4 + (Y_4 \ggg 7) + (Y_4 \ggg 41) \end{array} \right. \quad (2)$$

The state at the input of  $r$ -th round is denoted by  $X_0^r \| X_1^r \| X_2^r \| X_3^r \| X_4^r$ .

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Rounds	Cube size	Cube indices ( $X_3^0 = X_4^0$ )	Output indices ( $X_0^5$ )
5	13	0, 1, 2, 3, 4, 5, 7, 8, 10, 11, 12, 13, 16	4
		0, 1, 2, 3, 5, 6, 7, 8, 10, 11, 12, 13, 16	4
		0, 1, 2, 4, 5, 6, 7, 8, 10, 11, 12, 13, 16	4
5	14	0, 1, 2, 3, 4, 5, 6, 7, 8, 10, 11, 12, 13, 14	1, 4
		0, 1, 2, 3, 4, 5, 6, 7, 8, 10, 11, 12, 13, 16	4, 15, 24, 36
		0, 1, 2, 3, 4, 5, 6, 7, 8, 10, 11, 12, 13, 18	4

**Table 1:** List of cubes for 5-round Ascon-128

## **Conclusion**

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## Concluding remarks

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Thank you. Questions?